Banette

70 HP

STAGE 1

Evolves from Shuppet

Illus. Kyoko Umemoto

Poké-BODY **Safeguard**

Prevent all effects of attacks, including damage, done to Banette by your opponent's Pokémon-ex.

Night Murmurs 30

If the Defending Pokémon is a Basic Pokémon, that Pokémon is now Confused.

weakness resistance -30 retreat cost

©2006 Pokémon / Nintendo

Blastoise

δ DELTA SPECIES

110 HP

Illus. Masakazu Fukuda

STAGE 2

Evolves from Wartortle

This Pokémon is both [Fighting] [Water] type.

Poké-BODY **Shield Veil**

Each of your Active Pokémon has no Weakness.

[Fighting] [Colorless] **Enraged Linear Attack**

Choose 1 of your opponent's Pokémon. This attack does 10 damage for each damage counter on Blastoise to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

[Water] [Colorless] [Colorless] **Skull Bash** 60

weakness [Lightning]

resistance

retreat cost [Colorless] [Colorless] [Colorless]

©2006 Pokémon/Nintendo

Camerupt

80 HP

STAGE 1

Evolves from Numel

Illus. Mitsuhiro Arita

Poké-BODY **Delta Protection**

Any damage done to Camerupt by attacks from your opponent's Pokémon that has δ on its card is reduced by 40 *(after applying Weakness and Resistance).*

Linear Attack

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Combustion 50

weakness

resistance

retreat cost

©2006 Pokémon/Nintendo

Charizard

δ DELTA SPECIES

120 HP

Illus. Kouki Saitou

STAGE 2

Evolves from Charmeleon

This Pokémon is both type.

Poké-POWER Peal of Thunder

Once during your turn, when you play Charizard from your hand to evolve 1 of your Pokémon, you may look at the top 5 cards of your deck, choose as many Energy cards as you like, and attach them to 1 of your Pokémon. Discard the other cards.

Metal Burn 120

Discard all Energy attached to Charizard.

weakness

resistance

retreat cost

©2006 Pokémon/Nintendo

Dugtrio

70 HP

STAGE 1

Evolves from Diglett

Illus. Tomokazu Komiya

Poké-BODY **Sand Veil**

Prevent all damage done to your Benched Pokémon by your opponent's attacks.

Dig Under

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon. This attack's damage isn't affected by Weakness or Resistance.

Double-edge 60

Dugtrio does 10 damage to itself.

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

Ludicolo

δ DELTA SPECIES

100 HP

STAGE 2

Evolves from Lombre

Illus. Masakazu Fukuda

Poké-BODY Overzealous

If your opponent has any Pokémon-ex in play, each of Ludicolo's attacks does 30 more damage to the Defending Pokémon.

Knock Off 30

Choose 1 card from your opponent's hand without looking and discard it.

Fire Punch 60

weakness

resistance

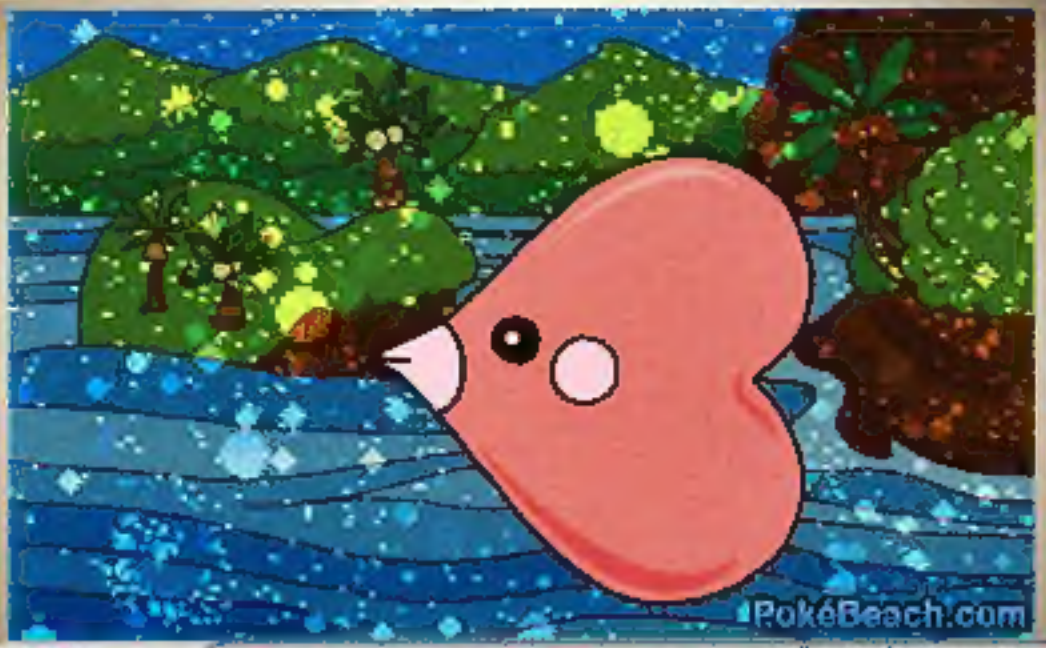
retreat cost

NWF-QQ3-BNB ©2006 Pokémon/Nintendo

6/100

Luvdisc

60 HP



BASIC

Illus. Kyoko Umemoto

Even Game

Count the number of your opponent's Pokémon. Search your deck for up to that number of Basic Pokémon and put them onto your Bench. Shuffle your deck afterward.

Stadium Play 10

If you have a Stadium card in play, remove 1 damage counter from each of your Pokémon. If your opponent has a Stadium card in play, this attack does 10 damage to each of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness

resistance

retreat cost

©2006 Pokémon/Nintendo

Manectric

80 HP

STAGE 1

Evolves from Electrike

Illus. Hisao Nakamura

Kick Away 30

Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon, if any.

Strong Current 50

If Manectric has a Pokémon Tool card attached to it, this attack does 20 damage to each of your opponent's Benched Pokémon-ex. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness | resistance -30 | retreat cost

©2006 Pokémon/Nintendo

Mawile

60 HP

BASIC

Illus. Kagemaru Himeno

Mining

Search your deck for a Trainer card, show it to your opponent, and put it into your hand. If that card is a Pokémon Tool card, you may attach it to 1 of your Pokémon instead. Shuffle your deck afterward.

Bite Off 20+

If the Defending Pokémon is Pokémon-ex, this attack does 20 damage plus 30 more damage.

weakness | resistance -30 | retreat cost

©2006 Pokémon/Nintendo

Sableye

60 HP

BASIC

Illus. Yukiko Bobo

Poké-POWER **Excavate**

Once during your turn *(before your attack)*, you may look at the card on top of your deck. Put that card on top of your deck, or discard that card. This power can't be used if Sableye is affected by a Special Condition.

★ **Disable** 10

Choose 1 of the Defending Pokémon's attacks. That Pokémon can't use that attack during your opponent's next turn.

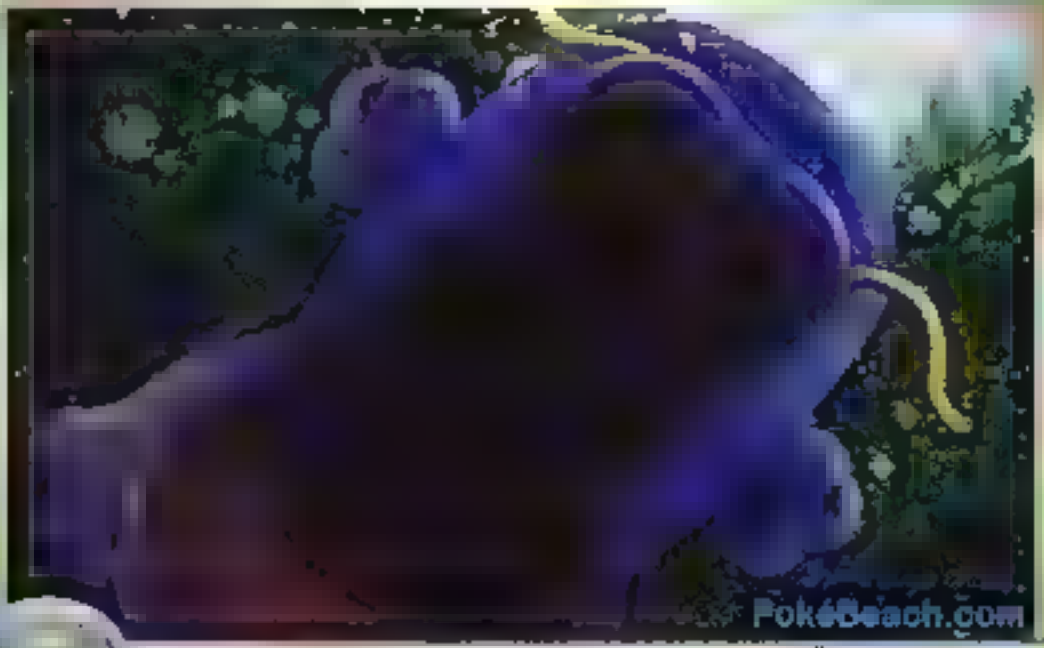
weakness | resistance -30 | retreat cost

★ | ★

©2006 Pokémon/Nintendo

Swalot

80 HP



STAGE 1

Evolves from Gulpin

Illus. Mitsuhiro Arita

Pick and Choose

Choose either Burned or Poisoned, and either Asleep or Confused. The Defending Pokémon is now affected by both Special Conditions.

Reactive Poison 50+

Does 50 damage plus 20 more damage for each Special Condition affecting the Defending Pokémon.

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

Tauros

70 HP

BASIC

Illus. Hajime Kusajima

Poké-Power **Crush Chance**

Once during your turn, when you put Tauros from your hand onto your Bench, you may discard a Stadium card in play.

Call for Family

Search your deck for up to 2 Basic Pokémon and put them onto your Bench. Shuffle your deck afterward.

Horn Attack 20

weakness	resistance	retreat cost
Fighting		Colorless

©2006 Pokémon/Nintendo

Wigglytuff

90 HP

Illus. Mitsuhiro Arita

STAGE 1

Evolves from Jigglypuff

Poké-BODY **Fluffy Fur**

If Wigglytuff is your Active Pokémon and is damaged by an opponent's attack *(even if Wigglytuff is Knocked Out)*, the Attacking Pokémon is now Asleep.

Collect

Draw 3 cards.

Pester 30+

If the Defending Pokemon is affected by a Special Condition, this attack does 30 damage plus 20 more damage.

weakness	resistance	retreat cost

©2006 Pokémon/Nintendo

Blastoise

120 HP

STAGE 2

Evolves from Wartortle

Illus. Kouki Saitou

Poké-BODY **Water Pressure**

As long as Blastoise's remaining HP is 40 or less, Blastoise does 40 more damage to the Defending Pokémon *(before applying Weakness and Resistance)*.

Hydro Pump 50+

Does 50 damage plus 20 more damage for each Energy attached to Blastoise but not used to pay for this attack's Energy cost. You can't add more than 40 damage in this way.

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

Cacturne

δ DELTA SPECIES

80 HP

Illus. Kouki Saitou

STAGE 1

Evolves from Cacnea

Poké-POWER **Spike Storm**

Once during your turn *(before your attack)*, if Cacturne is your Active Pokémon, you may put 1 damage counter on 1 of your opponent's Pokémon that already has any damage counters on it. This power can't be used if Cacturne is affected by a Special Condition.

Triple Needle

Choose 3 of your opponent's Pokémon. This attack does 10 damage to each of those Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Light Punch 50

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

Combusken

80 HP

Illus. Sumaeno Ciyoki

STAGE 1

Evolves from Torchic

Focus Energy

During your next turn, Combusken's High Jump Kick attack's base damage is 70.

High Jump Kick 30

weakness | resistance | retreat cost

GNB 2PK 725 ©2006 Pokemon/Nintendo 16/100

Dusclops

70 HP

Illus. Kagemaru Himeno

STAGE 1

Evolves from Duskull

Poké-BODY **Cursed Glare**

As long as Dusclops is your Active Pokémon, your opponent can't attach any Special Energy cards (except for and Energy cards) from his or her hand to his or her Active Pokémon.

Will-o'-the-wisp 30

Psychic Shield 50

Prevent all effects of attacks, including damage, done to Dusclops by your opponent's Pokémon-ex during your opponent's next turn.

weakness

resistance -30

retreat cost

©2006 Pokémon/Nintendo

17/100

Fearow

δ DELTA SPECIES

60 HP

Illus. Kouki Saitou

STAGE 1

Evolves from Spearow

Poké-POWER **Delta Sign**

Once during your turn *(before your attack)*, you may search your deck for a Pokemon that has δ on its card, show it to your opponent, and put it into your hand. Shuffle your deck afterward. You can't use more than 1 Delta Sign Poké-Power each turn. This power can't be used if Fearow is affected by a Special Condition.

Pierce 30

weakness

resistance -30

retreat cost

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Grovyle

δ DELTA SPECIES

70 HP

STAGE 1

Evolves from Treecko

Illus. Motoharu Fukuda

Scratch 20

Agility 30

Flip a coin. If heads, prevent all effects of an attack, including damage, done to Grovyle during your opponent's next turn.

Weakness

Resistance -30

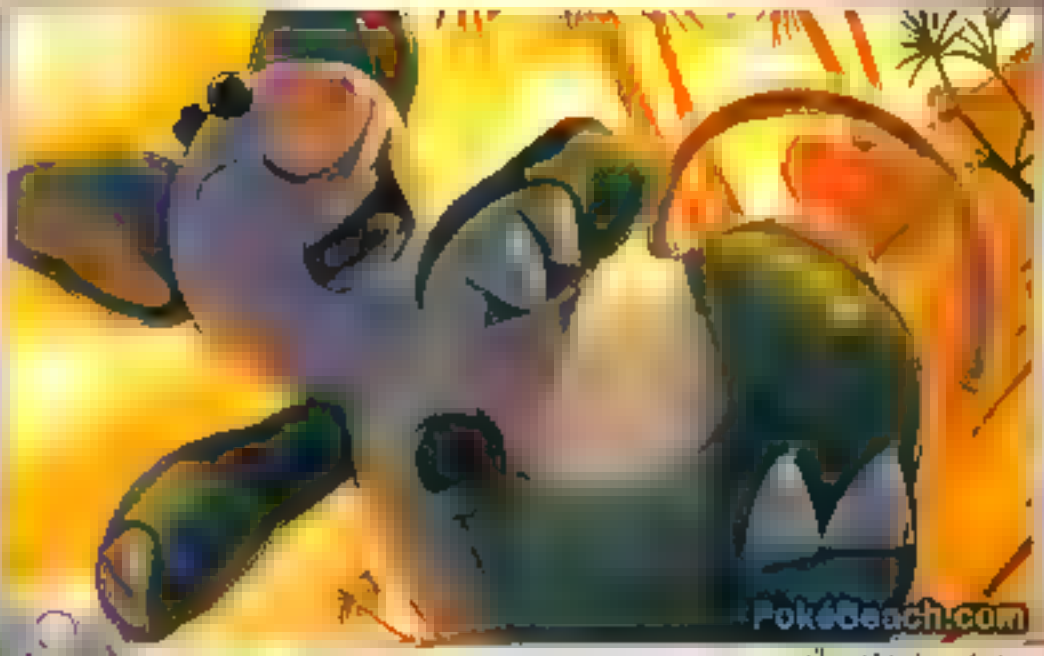
Retreat cost

AR:303/725 ©2006 Pokemon/Nintendo

19/100

Grumpig

80 HP



STAGE 1

Evolves from Spoink

Illus. Mitsuhiro Arita

Poké-BODY **Thick Fat**

Any damage done to Grumpig by attacks from Pokémon and Pokémon is reduced by 30 *(after applying Weakness and Resistance)*.

Circular Steps 10×

Does 10 damage times the number of Pokémon in play *(both yours and your opponent's)*, excluding Grumpig.

weakness

resistance

retreat cost

©2006 Pokémon/Nintendo

Igglybuff

50 HP

BASIC

Illus. Mina Tanaka

Poké-BODY **Hover Lift**

You pay ✱ less to retreat your Jigglypuff, Wigglytuff, Wigglytuff ex, and Igglybuff.

Poké-POWER **Baby Evolution**

Once during your turn *(before your attack)*, you may put Jigglypuff from your hand onto Igglybuff (this counts as evolving Igglybuff) and remove all damage counters from Igglybuff.

weakness	resistance	retreat cost
+		✱

©2006 Pokemon/Nintendo

Kingler

δ DELTA SPECIES

80 HP

STAGE 1

Evolves from Krabby

This Pokémon is both [Fighting] and [Water] type

Body Slam 30

Flip a coin. If heads, the Defending Pokémon is now Paralyzed

Prop-up Pinchers 40+

If Kingler has a Pokémon Tool card attached to it, this attack does 40 damage plus 40 more damage.

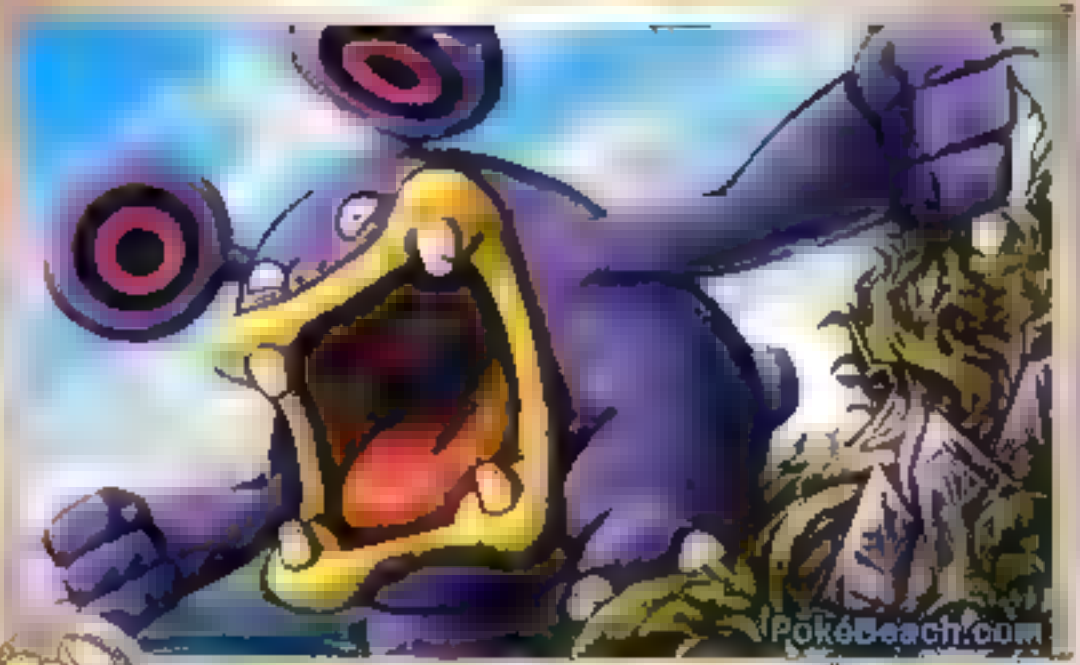
weakness | resistance | retreat cost

[Lightning] | | [Colorless] [Colorless] [Colorless]

©2006 Pokémon/Nintendo

Loudred

70 HP



STAGE 1

Evolves from Whismur

Illus. Midori Harada

Surprise 20

Choose 1 card from your opponent's hand without looking. Look at the card you chose, then have your opponent shuffle that card into his or her deck.

Bass Control

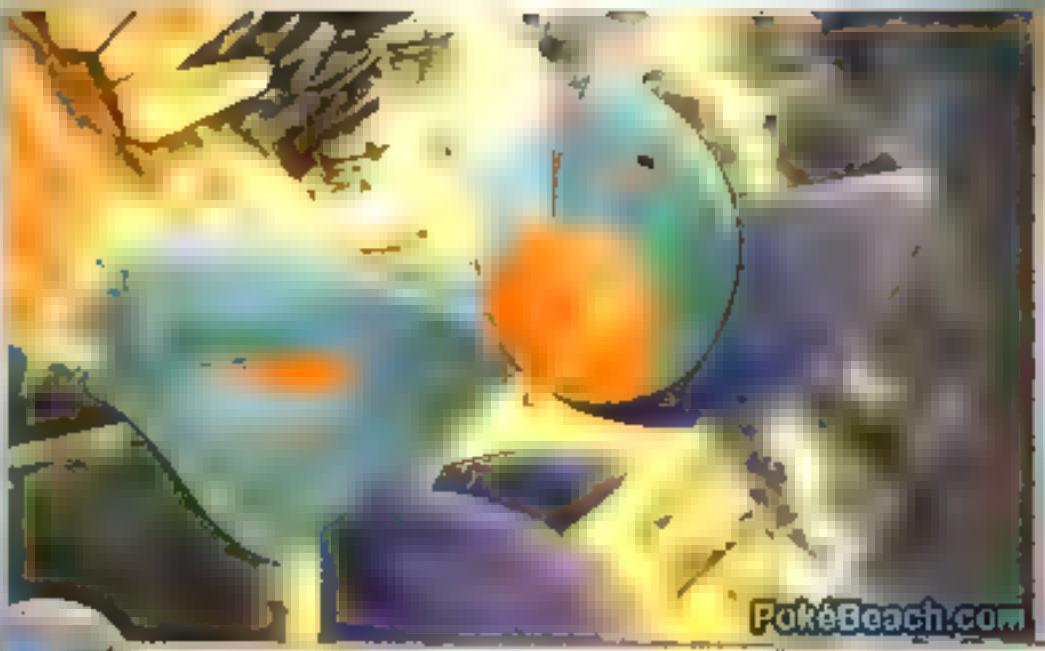
Choose 1 of your opponent's Pokémon. This attack does 40 damage to that Pokémon *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

Marshtomp

70 HP



Illus. Kagemaru Himeno

STAGE 1

Evolves from Mudkip

Rain Splash 20

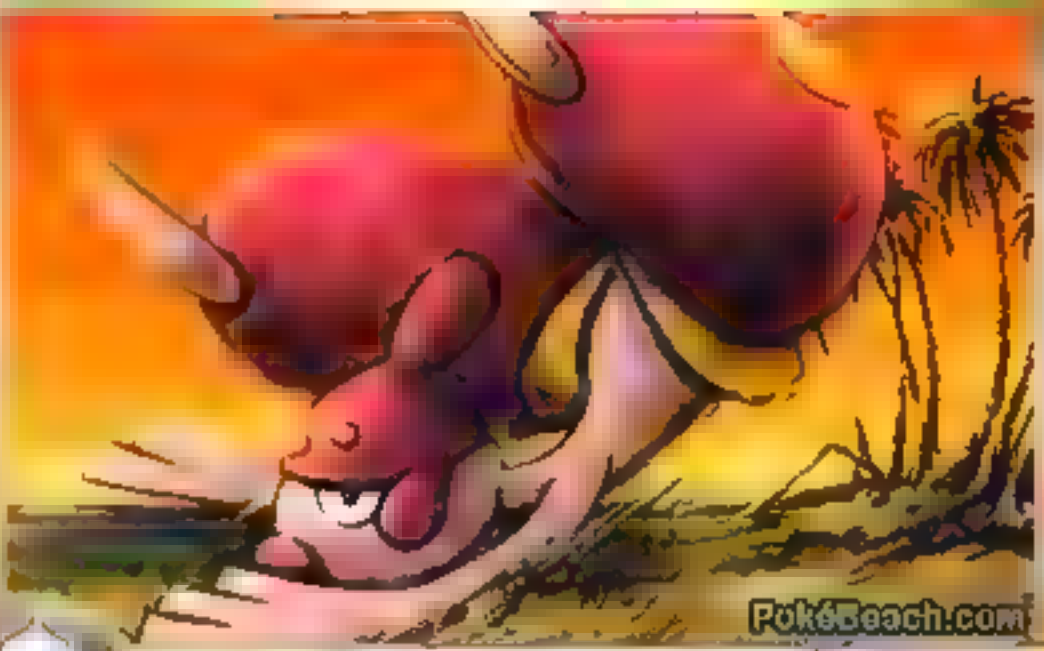
Mud Splash 30

Does 30 damage to 1 of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness | resistance | retreat cost

Medicham

80 HP



Illus. Kouki Saitou

STAGE 1

Evolves from Medicite

Poké-BODY **Dual Armor**

As long as Medicham has any Energy cards attached to it, Medicham is both and type.

Psyshock 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Sky Uppercut 50

This attack's damage isn't affected by Resistance

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

Pelipper

δ DELTA SPECIES

70 HP

Illus. Masakazu Fukuda

STAGE 1 Evolves from Wingull

Poké-POWER **Delta Transport**

Once during your turn *(before your attack)*, if Pelipper is on your Bench, you may switch 1 of your Active Pokémon that has δ on its card with 1 of your Benched Pokémon.

Supersonic 20

The Defending Pokémon is now Confused.

Wing Attack 40

weakness | resistance -30 | retreat cost

©2006 Pokémon/Nintendo

Swampert

120 HP

Illus. Hiroo Nakamura

STAGE 2 Evolves from Marshtomp

Poké-POWER **Echo Draw**

Once during your turn *(before your attack)*, you may draw a card. This power can't be used if Swampert is affected by a Special Condition.

Rock Hurl 60

This attack's damage isn't affected by Resistance.

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

Venusaur

110 HP

Illus. Hajime Kusajima

STAGE 2 Evolves from Ivysaur

Poké-BODY Chlorophyll

All Energy cards that provide only ✱ Energy attached to your Pokémon provide Energy instead.

Green Blast 20+

Does 20 damage plus 10 more damage for each Energy attached to all of your Pokémon.

Toxic Sleep

The Defending Pokémon is now Asleep and Poisoned. Put 2 damage counters instead of 1 on the Defending Pokémon between turns.

weakness | resistance | retreat cost

©2006 Pokemon/Nintendo

Charmeleon

70 HP

STAGE 1

Evolves from Charmander

Illus. Kagemaru Himeno

Rage 10+

Does 10 damage plus 10 more damage for each damage counter on Charmeleon.

Flamethrower 60

Discard a Energy attached to Charmeleon.

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

Charmeleon

δ DELTA SPECIES

70 HP

STAGE 1

Evolves from Charmander

Illus. Mitsuhiro Arita

Slash 20

Thunder Jolt 50

Flip a coin. If tails, Charmeleon does 10 damage to itself.

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

Combusken

80 HP

Illus. Satoko Aokuchi

STAGE 1

Evolves from Torchic

Searing Flame 10

The Defending Pokémon is now Burned.

Firebreathing 30+

Flip a coin. If heads, this attack does 30 damage plus 20 more damage.

weakness

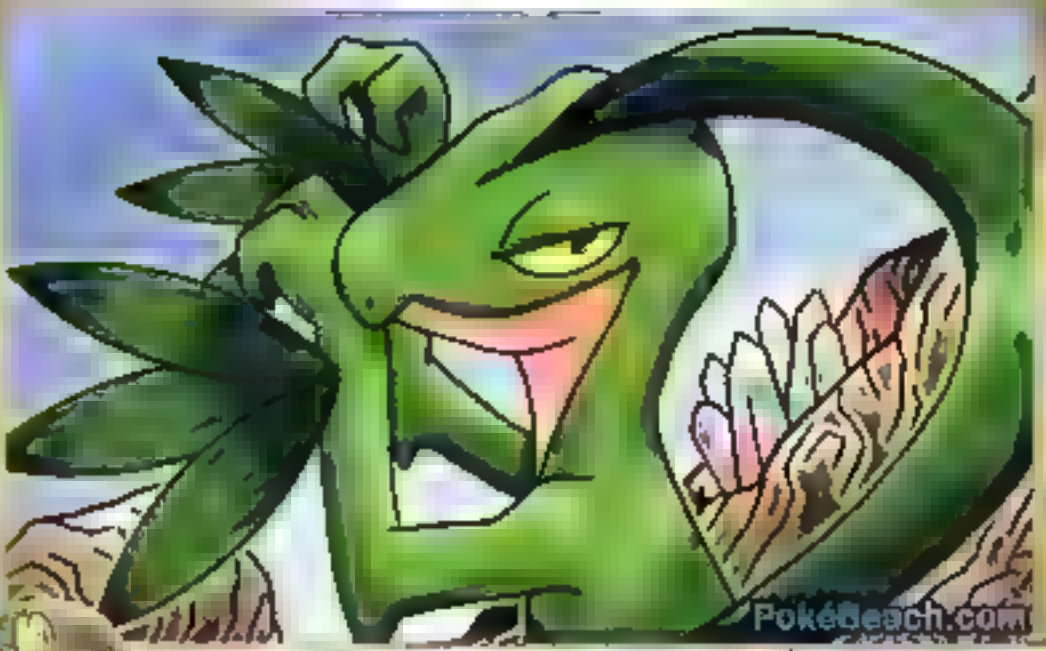
resistance

retreat cost

DKM-S. E-ESR ©2006 Pokémon/Nintendo

Grovyle

70 HP



STAGE 1

Evolves from Treecko

Illus. Hisao Nakamura

Detect

Flip a coin. If heads, prevent all effects of an attack, including damage, done to Grovyle during your opponent's next turn.

Smash Kick 30

weakness

resistance -30

retreat cost

©2006 Pokémon/Nintendo

Gulpin

50 HP

BASIC

Illus. Kyoko Umemoto

Amnesia

Choose 1 of the Defending Pokémon's attacks. That Pokémon can't use that attack during your opponent's next turn.

Sludge Toss 40

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

Ivysaur

80 HP

PokéBeach.com

Illus. Sumiyoshi Kizuki

STAGE 1

Evolves from Bulbasaur

Sleep Powder 20

The Defending Pokémon is now Asleep.

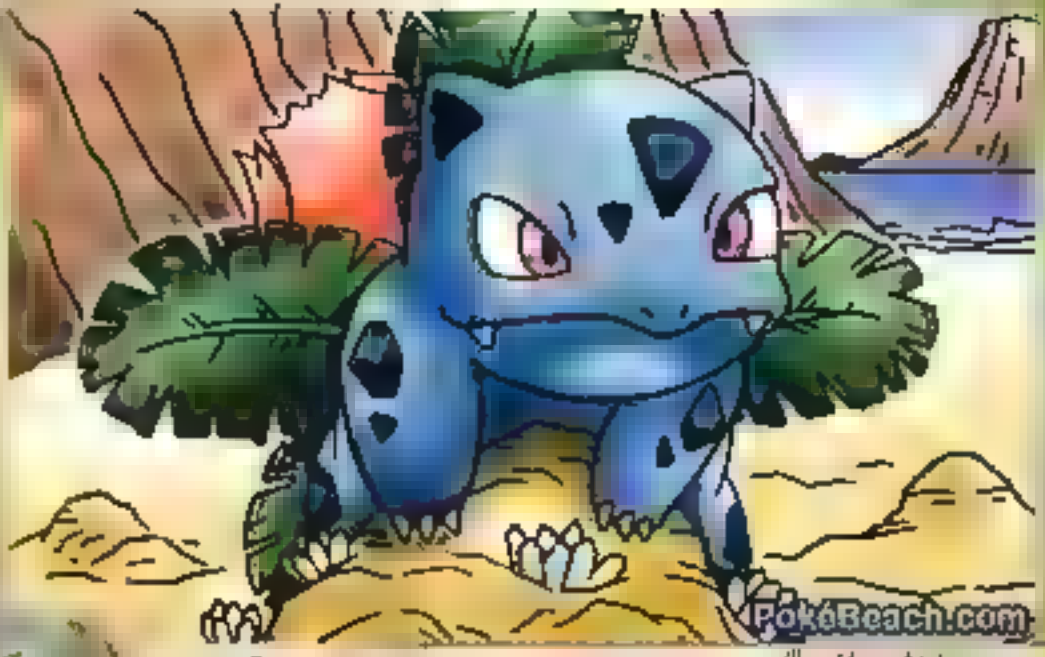
Vine Whip 40

weakness	resistance	retreat cost
		★

©2006 Pokemon/Nintendo

Ivysaur

70 HP



Illus. Hisao Nakamura

STAGE 1

Evolves from Bulbasaur

Stretch Vine

Choose 1 of your opponent's Benched Pokémon. This attack does 30 damage to that Pokémon *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Sharp Leaf 40+

Flip a coin. If heads, this attack does 40 damage plus 20 more damage.

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

Lairon

80 HP

STAGE 1

Roar

Your opponent switches the Defending Pokemon with 1 of his or her Benched Pokemon if any

Metal Charge 50

Put 1 damage counter on Lairon

Lombre

70 HP

STAGE 1

Evolves from Lotad

Illus. Kagemaru Himeno

Plunder 20

Before doing damage, discard all Trainer cards attached to the Defending Pokémon.

Wave Splash 50

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

Marshtomp

70 HP

Illus. Hisao Nakamura

STAGE 1

Evolves from Mudkip

Hug 20

The Defending Pokémon can't retreat during your opponent's next turn.

Mud Shot 50

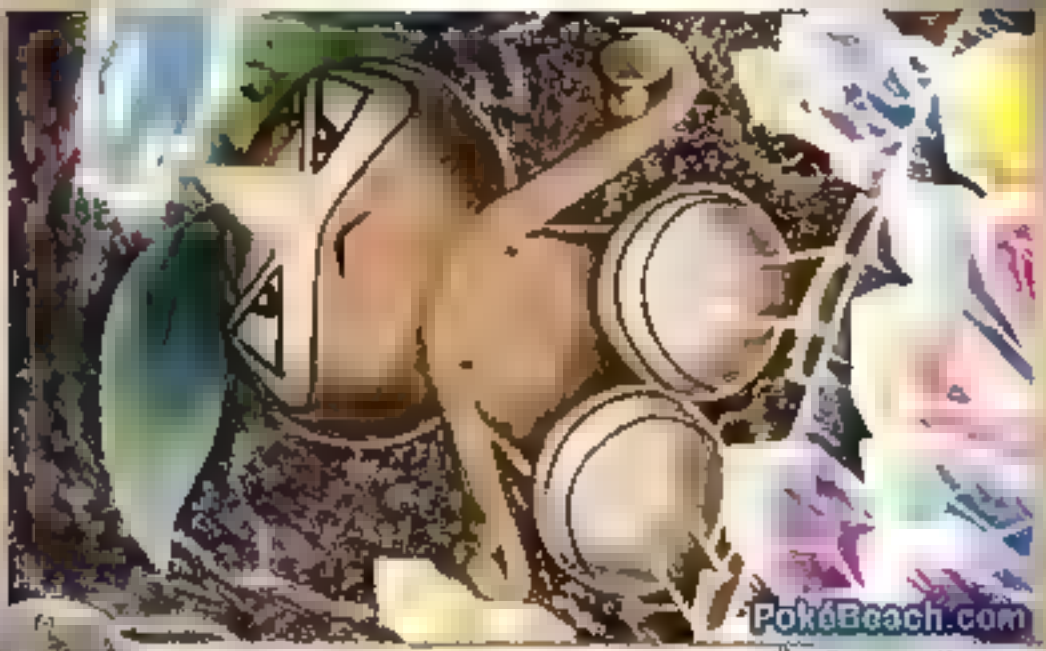
weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

38/100

Nuzleaf

80 HP



Illus. Tomokazu Komiya

STAGE 1

Evolves from Seedot

Self Charge

Attach a Energy card from your hand to Nuzleaf.

Corkscrew Punch 40

weakness

resistance -30

retreat cost

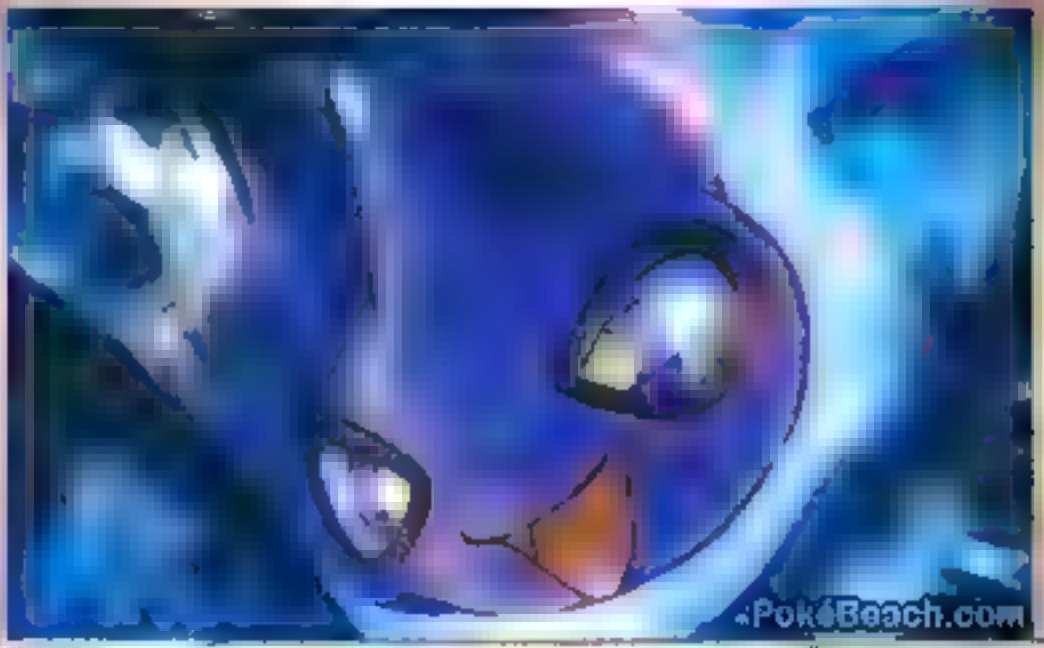
SSN-2NK-9NZ

©2006 Pokémon/Nintendo

39/100

Shuppet

40 HP



BASIC

Illus. Atsuko Nishida

Ascension

Search your deck for a card that evolves from Shuppet and put it onto Shuppet. (This counts as evolving Shuppet.) Shuffle your deck afterward.

Tackle 20

weakness

resistance -30

retreat cost

©2006 Pokémon/Nintendo

Skitty

50 HP

BASIC

Illus. Mina Togoku

Tail Whap 10

Feint Attack

Choose 1 of your opponent's Pokémon. This attack does 20 damage to that Pokémon This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on that Pokémon.

weakness | resistance | retreat cost

P4C-P78-H6M

©2006 Pokemon/Nintendo

41/100

Wartortle

70 HP

STAGE 1

Evolves from Squirtle

Illus. Kouju Saitou

Bubble 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Tackle 50

weakness	resistance	retreat cost

©2006 Pokemon/Nintendo

Wartortle

80 HP

Illus. Ayuko Nishida

STAGE 1

Evolves from Squirtle

Tail Whip

Flip a coin. If heads, the Defending Pokémon can't attack during your opponent's next turn.

Bite 40

weakness

resistance

retreat cost

©2006 Pokémon/Nintendo

Aron

50 HP

BASIC

Illus. Ayo Kuyuba

Flail 10×

Does 10 damage times the number of damage counters on Aron.

weakness | resistance -30 | retreat cost

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Bulbasaur

50 HP

BASIC

Illus. Sumiyoshi Kasuka

Tackle 10

Poisonpowder

The Defending Pokémon is now Poisoned.

weakness | resistance | retreat cost

©2006 Pokemon/Nintendo

Bulbasaur

50 HP

BASIC

Illus. Kagemaru Himeno

Growth

Attach a Energy card from your hand to Bulbasaur

Vine Whip 20

weakness | resistance | retreat cost

APP-ESN-DSR

©2006 Pokémon/Nintendo

46/100

Cacnea

50 HP

BASIC

Illus. Tomokazu Komiya

Call for Family

Search your deck for a Basic Pokémon and put it onto your Bench. Shuffle your deck afterward.

Rising Lunge 10+

Flip a coin. If heads, this attack does 10 damage plus 20 more damage.

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

Charmander

50 HP

BASIC

Illus. Atsuko Nishida

Retaliate 10×

Does 10 damage times the number of damage counters on Charmander.

Flame Tail 20

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

Charmander

δ DELTA SPECIES

50 HP

BASIC

Illus. Mitsuhiro Arita

★	Scratch	10
⚡ ★	Bite	20

weakness	resistance	retreat cost
		★

©2006 Pokemon/Nintendo

Diglett

50 HP

BASIC

Illus. Kyoko Umemoto

Mud Slap 10

Sand Pit 20

The Defending Pokémon can't retreat during your opponent's next turn.

weakness | resistance | retreat cost

©2006 Pokemon/Nintendo

Duskull

40 HP

BASIC

Illus. Yukiko Baba

Collect
Draw a card.

Super Psy Bolt 10

weakness

resistance -30

retreat cost

©2006 Pokemon/Nintendo

Electrike

50 HP

BASIC

Illus. Atsuko Nishida

Sniff Out

Put any 1 card from your discard pile into your hand.

Quick Blow 10+

Flip a coin. If heads, this attack does 10 damage plus 10 more damage.

weakness | resistance -30 | retreat cost

©2006 Pokemon/Nintendo

Jigglypuff

50 HP

BASIC

Illus. Midori Harada

Hypnoblast 10

The Defending Pokémon is now Asleep.

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

Krabby

40 HP

BASIC

Illus. Tomokazu Komiya

Vital Pinchers 10+

Flip a coin. If heads, this attack does 10 damage plus 10 more damage.

weakness	resistance	retreat cost
⚡		★

©2006 Pokémon/Nintendo

Lotad

50 HP

BASIC

Illus. Aya Kusube

Poké BODY **Aqua Lift**

If Lotad has any Energy attached to it, the Retreat Cost for Lotad is 0.

Rolling Tackle 20

weakness	resistance	retreat cost

ZKN-WUB-OEN

©2006 Pokémon/Nintendo

55/100

Meditite

50 HP

BASIC

Illus. Hisao Nakamura

Kick 10

Pure Power

Put 2 damage counters on your opponent's Pokémon in any way you like.

weakness | resistance | retreat cost

Y1R-XBLW/B ©2006 Pokémon/Nudesuda

56/100

Mudkip

50 HP

BASIC

Illus. Hisao Nakamura

Poké-BODY **Submerge**

As long as Mudkip is on your Bench, prevent all damage done to Mudkip by attacks *(both yours and your opponent's)*.

Mud Slap 10

weakness | resistance | retreat cost

YZA-YEF ZZ8

©2006 Pokémon/Nintendo

52/100

Mudkip

50 HP

PokéBeach.com

BASIC

Nap

Remove 2 damage counters from Mudkip.

Waterfall 20

weakness resistance retreat cost

©2006 Pokemon/Nintendo

Numel

50 HP

BASIC

Illus. Atsuki Tanaka

Take Down 30

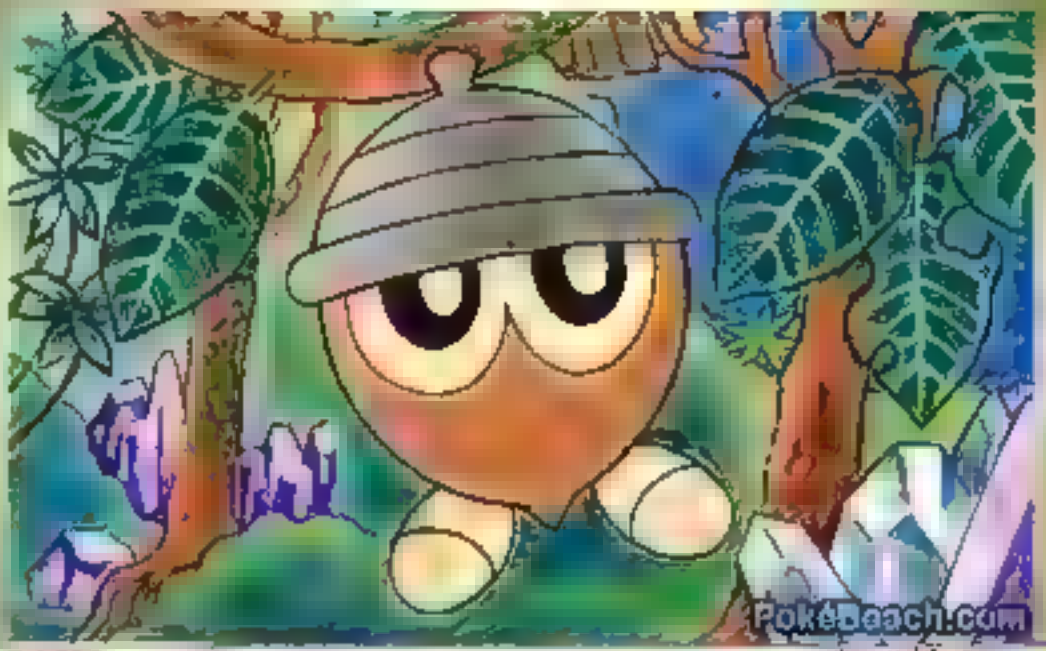
Numel does 10 damage to itself.

weakness resistance retreat cost

2GZ-UA5-8FG ©2006 Pokémon/Nintendo

Seedot

40 HP



BASIC

Illus. Yukiko Baba

Headbutt 10

weakness | resistance | retreat cost

BW8-RPY:KFC ©2006 Pokémon/Nintendo

60/100

Spearow

40 HP

BASIC

Illus. Midori Harada

Spearhead

Draw a card.

weakness

resistance -30

retreat cost

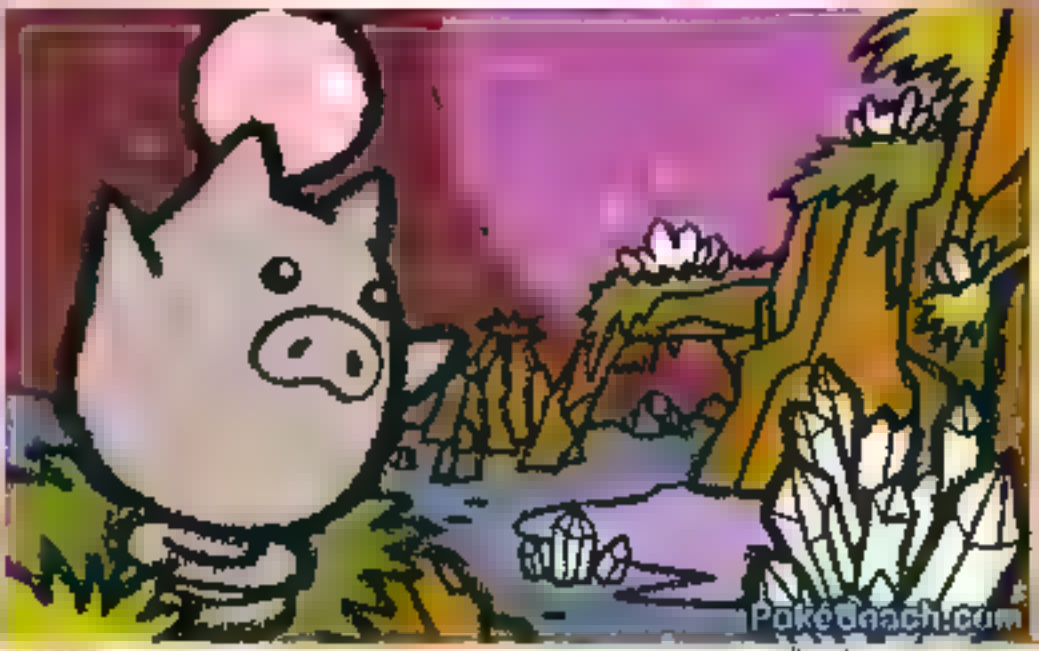
277-WIN-JHC

©2006 Pokémon/Nintendo

61/100

Spoink

50 HP



BASIC

Illus. Syunsaku Kizuki

Psywave 10×

Does 10 damage times the amount of Energy attached to the Defending Pokémon

Ram 20

weakness

resistance

retreat cost

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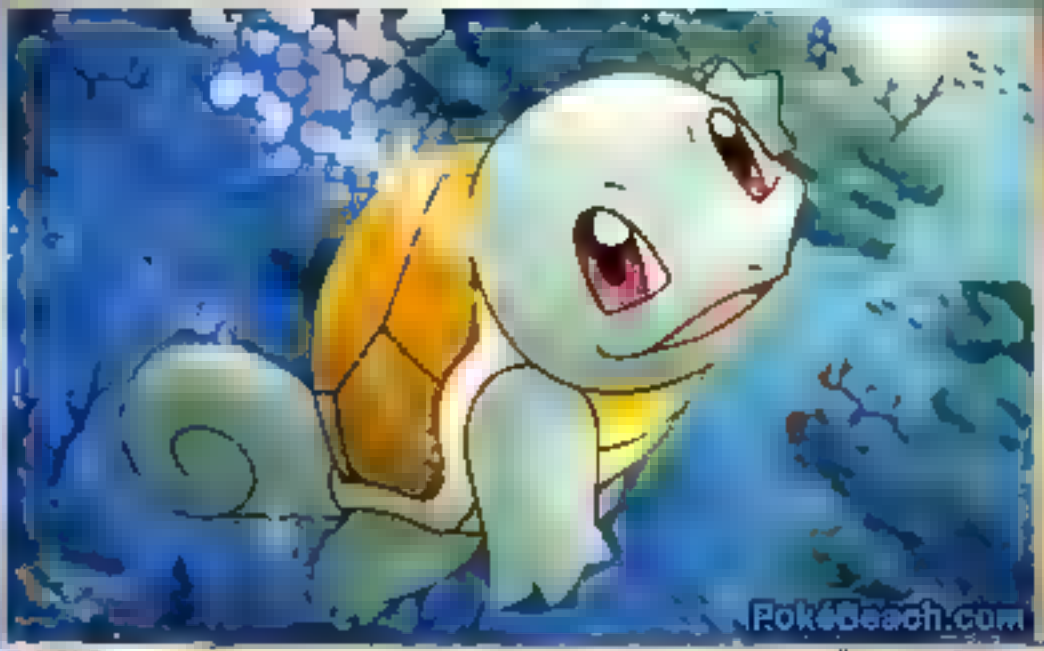
Squirtle

50 HP



BASIC

Illus. Kouki Saitou

Bite 10

Skull Bash 30

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

63/100

Squirtle

40 HP

BASIC

Illus. Hajime Kusajima

Poké BODY Solid Shell

Any damage done to Squirtle by attacks is reduced by 10 *(after applying Weakness and Resistance)*.

Bubblebeam 10

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

weakness | resistance | retreat cost

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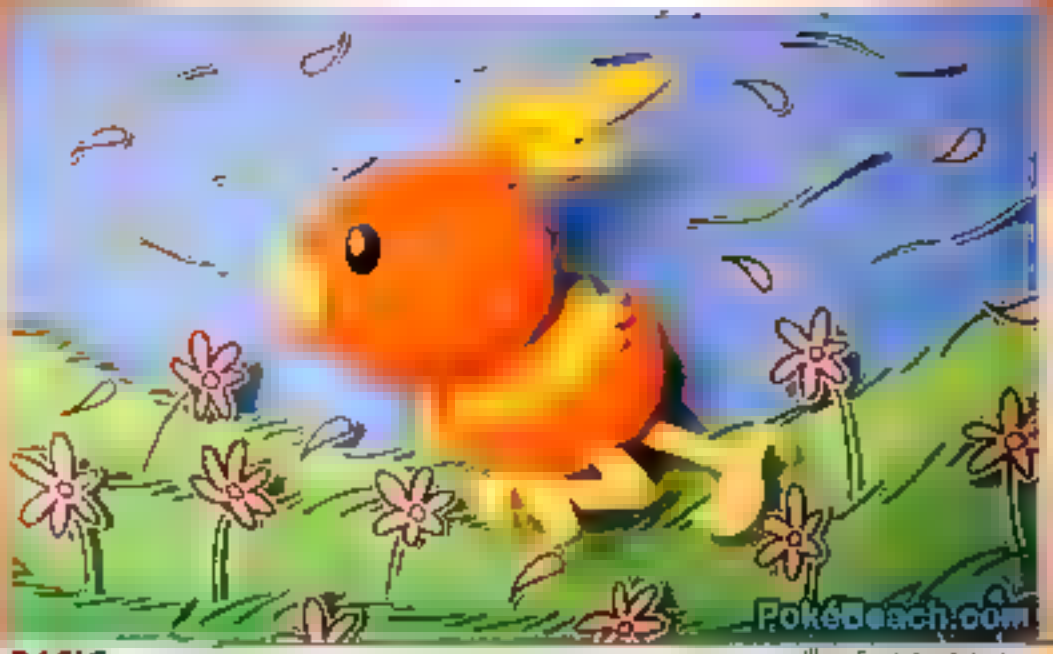
Torchic

50 HP



BASIC

Illus. Sachiko Adachi

Claw 20

Flip a coin. If tails, this attack does nothing.

weakness | resistance | retreat cost

GDD-JFD-S25

©2006 Pokemon/Nintendo

65/100

Torchic

40 HP

BASIC

Illus. Sumiyoshi Kizuki

Sand Attack 10

If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing.

weakness resistance retreat cost

©2006 Pokémon/Nintendo

Treecko

40 HP

BASIC

Illus. Sachiko Adachi

Paralyzing Gaze

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Scratch 20

weakness

resistance -30

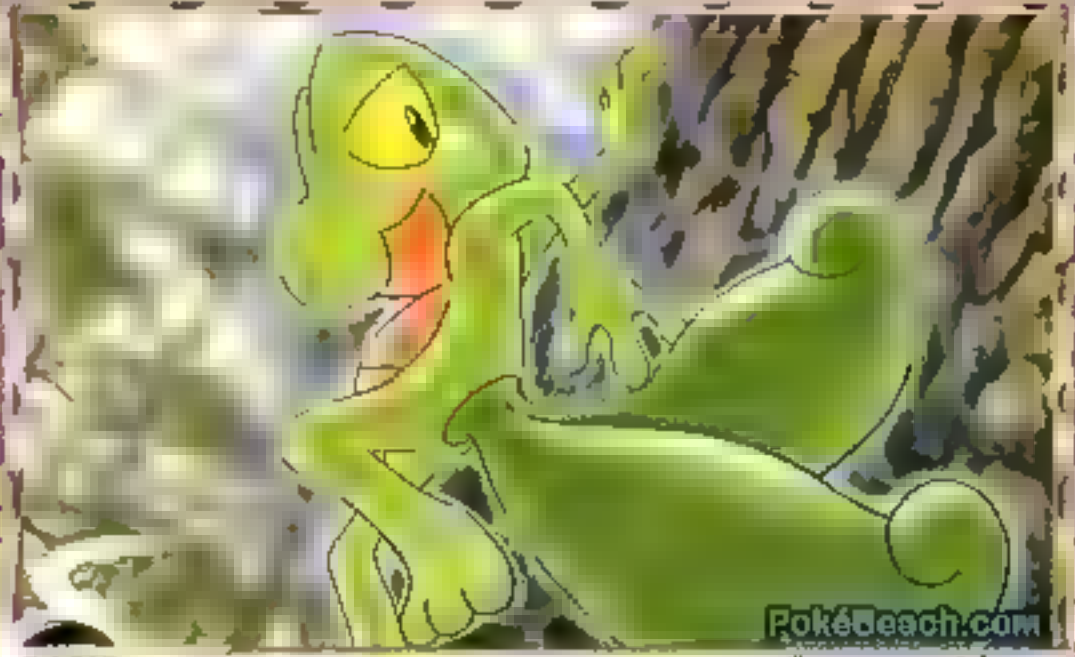
retreat cost

©2006 Pokemon/Nintendo

Treecko

δ DELTA SPECIES

40 HP



BASIC

Illus. Masakazu Fukuda

Pound 10

Shining Claws 10

Flip a coin. If heads, the Defending Pokémon is now Confused.

weakness

resistance -30

retreat cost

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Whismur

50 HP

BASIC

Illus. Atsuko Nishida

Supersonic

Flip a coin. If heads, the Defending Pokémon is now Confused.

Hyper Voice 30

weakness | resistance | retreat cost

©2006 Pokémon/Nintendo

Wingull

40 HP

BASIC

Illus. Avdon Hprado

Wing Attack 10

weakness	resistance -30	retreat cost

©2006 Pokemon/Nintendo

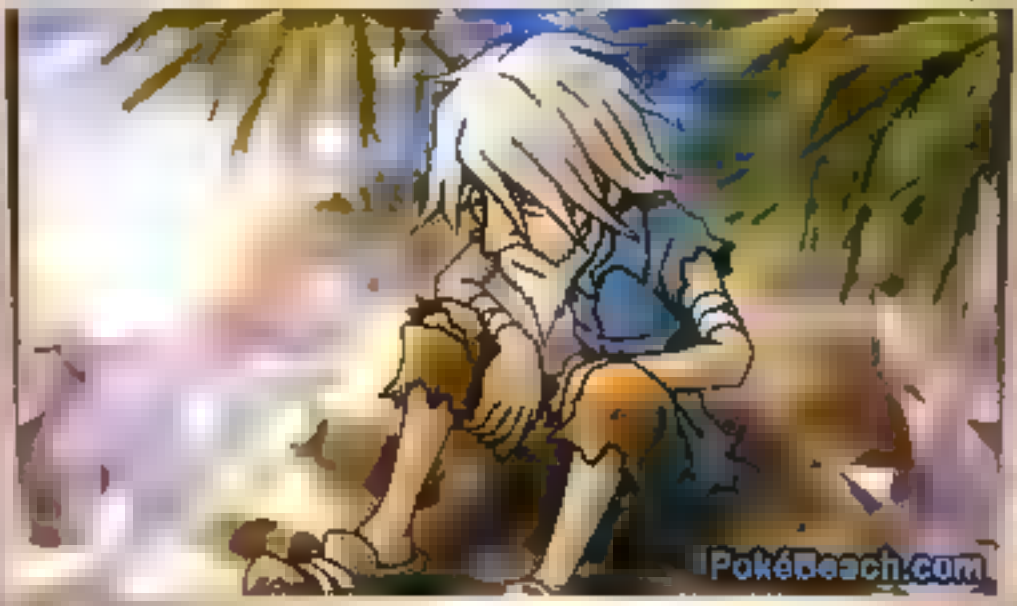
draw 3 cards.

PokeBeach.com

TRAINER

Supporter

Castaway



Illus. Kouki Saitou

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your deck for a Supporter card, a Pokémon Tool card, and a basic Energy card. Show them to your opponent, and put them into your hand. Shuffle your deck afterward.

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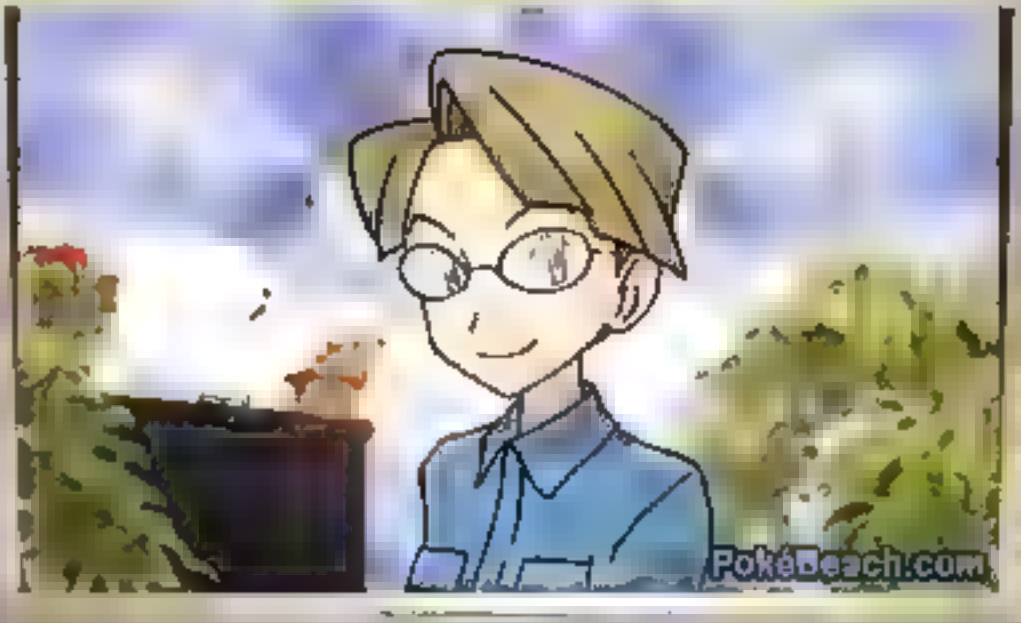
TRAINER

Supporter

Celio's Network



Illus. Ken Sugimori

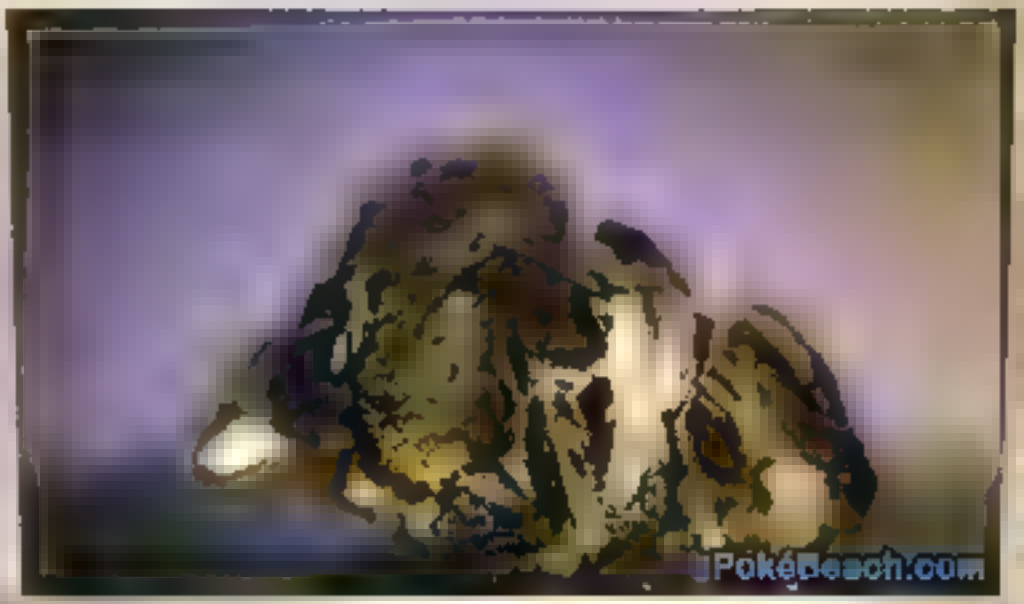
You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your deck for a Basic Pokémon or Evolution card (excluding Pokémon-ex), show it to your opponent, and put it into your hand. Shuffle your deck afterward.

TRAINER

Pokémon Tool

Cessation Crystal



Illus. Takumi Akabane

Attach Cessation Crystal to 1 of your Pokémon (excluding Pokémon-ex) that doesn't already have a Pokémon Tool attached to it. If the Pokémon Cessation Crystal is attached to is a Pokémon-ex, discard this card.

As long as Cessation Crystal is attached to an Active Pokémon, each player's Pokémon *(both yours and your opponent's)* can't use any Poké-Powers or Poké-Bodies.

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TRAINER

Stadium

Crystal Beach

Illus. Shizurow

This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.

Each Special Energy card that provides 2 or more Energy *(both yours and your opponent's)* now provides only 1 ✱ Energy. This isn't affected by any Poké-Powers or Poké-Bodies.

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TRAINER

Pokémon Tool

Crystal Shard

Illus. Tetsuya Akabane

Attach Crystal Shard to 1 of your Pokémon that doesn't already have a Pokémon Tool attached to it. If that Pokémon is Knocked Out, discard this card.

As long as Crystal Shard is attached to a Pokémon, that Pokémon's type is ✱. If that Pokémon attacks, discard this card at the end of the turn.

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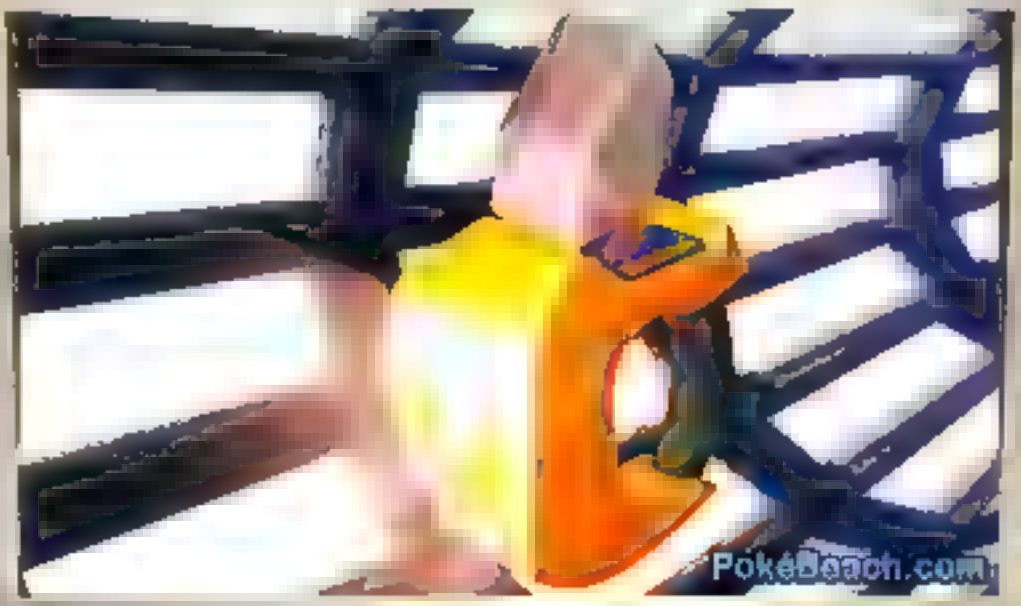
TRAINER

Double Full Heal



Illus. Ryo Ueda

Remove all Special Conditions from each of your Active Pokémon.

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TRAINER

Dual Ball

Illus. "Big Mama" Tagawa

Flip 2 coins. For each heads, search your deck for a Basic Pokémon card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

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TRAINER

Stadium

Holon Circle

Illus. Ryo Ueda

This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.

Prevent all effects of an attack, including damage, done by either player's Active Pokémon. If an Active Pokémon uses an attack, that attack ends, and discard this card.

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TRAINER

Pokémon Tool

Memory Berry

Illus. Shinnow

Attach Memory Berry to 1 of your Pokémon that doesn't already have a Pokémon Tool attached to it. If that Pokémon is Knocked Out, discard this card.

The Pokémon this card is attached to can use any attack from its Basic Pokémon or its Stage 1 Evolution card. *(You still have to pay for that attack's Energy cost.)* If that Pokémon attacks, discard this card at the end of the turn.

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TRAINER

Pokémon Tool

Mysterious Shard

Illus. Takumi Akabane

Attach Mysterious Shard to 1 of your Pokémon (excluding Pokémon-ex) that doesn't already have a Pokémon Tool attached to it. If the Pokémon Mysterious Shard is attached to is a Pokémon-ex, discard this card.

Prevent all effects of attacks, including damage, done to the Pokémon that Mysterious Shard is attached to by your opponent's Pokémon-ex. Discard this card at the end of your opponent's next turn.

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TRAINER

Poké Ball

Illus. Shin-ichi Yoshikawa

Flip a coin. If heads, search your deck for a Basic Pokémon or Evolution card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

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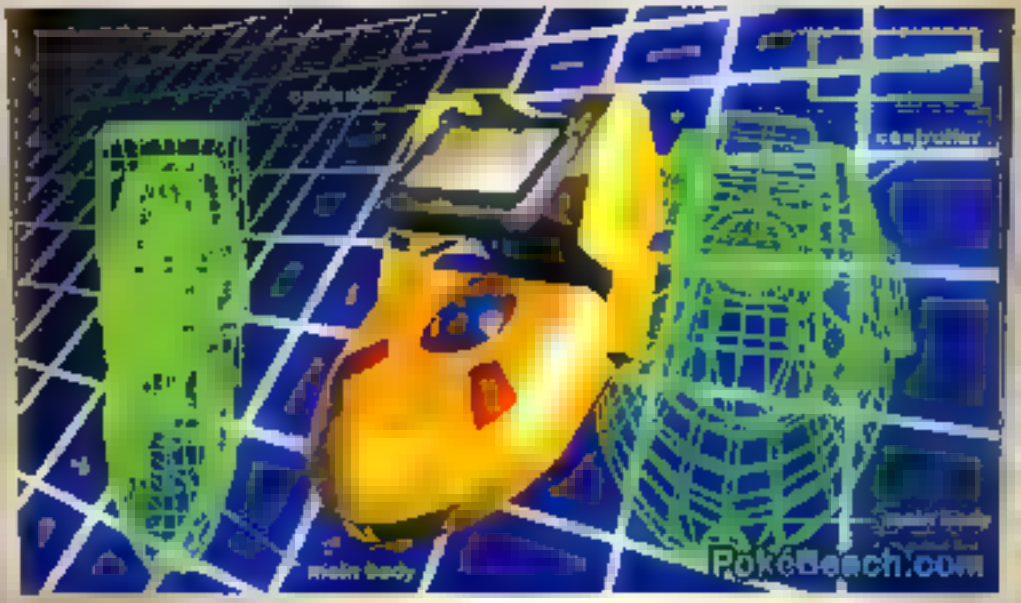
TRAINER

PokéNav



Illus. Katsura Tabata

Look at the top 3 cards of your deck, and choose a Basic Pokémon, Evolution card, or Energy card. Show it to your opponent and put it into your hand. Put the 2 other cards back on top of your deck in any order.

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TRAINER

Warp Point

Illus. Keiji Kinebuchi

Your opponent switches 1 of his or her Defending Pokémon with 1 of his or her Benched Pokémon, if any. You switch 1 of your Active Pokémon with 1 of your Benched Pokémon, if any.

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TRAINER

Windstorm

Illus. Ryo Ueda

Choose up to 2 in any combination of Pokémon Tool cards and Stadium cards in play *(both yours and your opponent's)* and discard them.

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TRAINER

Energy Search

Illus. Kai Ishikawa

Search your deck for a basic Energy card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

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TRAINER

Potion

Illus. Shin-ichi Yoshikawa

Remove 2 damage counters from 1 of your Pokémon (remove 1 damage counter if that Pokémon has only 1).

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ENERGY

Double Rainbow Energy Special Energy Card

Double Rainbow Energy can be attached only to an Evolved Pokémon (excluding Pokémon-ex). While in play, Double Rainbow Energy provides every type of Energy but provides 2 Energy at a time. (Has no effect other than providing Energy.) Damage done to your opponent's Pokémon by the Pokémon Double Rainbow Energy is attached to is reduced by 10 (before applying Weakness and Resistance). When the Pokémon Double Rainbow Energy is attached to is no longer an Evolved Pokémon, discard Double Rainbow Energy.

Illus. Takumi Wakabayashi

Aggron ex

150 HP

STAGE 2

Evolves from Lairon

When Pokémon-ex with Intimidating Armor is Knocked Out, your opponent takes 2 Prize cards.

Poké-Body Intimidating Armor

As long as Aggron ex is your Active Pokemon, your opponent's Basic Pokemon can't attack or use any Poké-Powers or Poké-Bodies.

Split Bomb

Choose 2 of your opponent's Pokémon. This attack does 30 damage to each of them. (Don't apply Weakness and Resistance for Benched Pokemon.)

Mega Burn 100

During your next turn, Aggron ex can't use Mega Burn.

weakness

resistance -30

retreat cost

Blaziken ex

150 HP

STAGE 2

Evolves from Combusken

Illus. Mitsuhiro Arita

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards

Drag Off 30

Before doing damage, you may choose 1 of your opponent's Benched Pokémon and switch it with 1 of the Defending Pokémon. Your opponent chooses the Defending Pokémon to switch.

Burn Away 100

Before doing damage, count the remaining HP of the Defending Pokémon. If that Pokémon is Knocked Out by this attack, Blaziken ex does damage to itself equal to this attack's damage minus the remaining HP of the Defending Pokémon. This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on that Pokémon.

weakness | resistance | retreat cost

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Delcatty *ex*

90 HP

STAGE 1

Evolves from Skitty

Illus. Shizurow

When Pokémon-ex has been **Knocked Out** your opponent takes **2 Prize cards**

POKÉ POWER Constrain

Once during your turn *(before your attack)*, you may use this power Each player discards cards until that player has 6 cards in his or her hand. (You discard first.) This power can't be used if Delcatty ex is affected by a Special Condition.

Upstream 10×

Search your discard pile for all Energy cards. This attack does 10 damage times the number of Energy cards you find there. Show them to your opponent, and put them on top of your deck. Shuffle your deck afterward.

Tail Slap 60

weakness	resistance	retreat cost

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Exploud ex

150 HP

STAGE 2

Evolves from Loudred

Illus. Mitsuhiro Arita

When Pokémon-ex has been **Knocked Out**, your opponent takes **2 Prize cards**

Poké-BODY Extra Noise

As long as Exploud ex is your Active Pokémon, put 1 damage counter on each of your opponent's Pokemon-ex between turns.

Derail 40

Discard a Special Energy card, if any, attached to the Defending Pokémon.

Hyper Tail 60+

If the Defending Pokémon has any Poké-Powers or Poké-Bodies, this attack does 60 damage plus 20 more damage.

weakness | resistance | retreat cost

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Groudon ex

100 HP

BASIC

Illus. Takeban

When Pokémon ex has been **Knocked Out**, your opponent takes **2 Prize cards**

Poké-BODY Hard Rock

As long as Groudon ex has 1 Energy or less attached to it, damage done to any of your Groudon ex in play by attacks is reduced by 20 *(after applying Weakness and Resistance)*. You can't use more than 1 Hard Rock Poké-Body each turn.

Power Blast 100

Discard 2 Energy attached to Groudon ex.

weakness	resistance	retreat cost

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Jirachi ex

90 HP

BASIC

Illus. Shizurow

When Pokémon-ex has been **Knocked Out**, your opponent takes **2 Prize cards**.

Poké-BODY Star Light

As long as your opponent has any Pokémon-ex or Stage 2 Evolved Pokémon in play, Jirachi ex pays * less Energy to use Shield Beam or Super Psy Bolt.

Shield Beam 30

During your opponent's next turn, your opponent can't use any Poké-Powers on his or her Pokémon.

Super Psy Bolt 50

weakness resistance retreat cost

TKN-JTN-ESR

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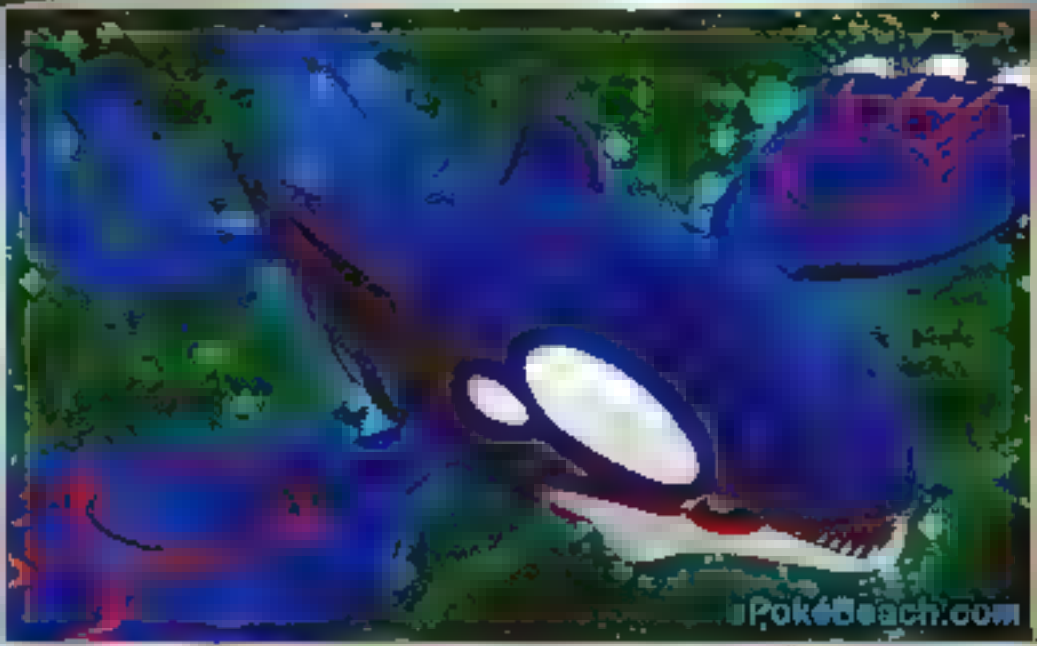
96/100

Kyogre ex

100 HP



BASIC

Illus. Yasuki Watanabe

When Pokémon-ex has been **Knocked Out**, your opponent takes **2 Prize cards**.

Poké-BODY Flotation

As long as Kyogre ex has 1 Energy or less attached to it, the Retreat Cost for each of your Kyogre ex is 0.

Hydro Shot

Discard 2 Energy attached to Kyogre ex. Choose 1 of your opponent's Pokémon. This attack does 70 damage to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness | resistance | retreat cost

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Sceptile ex

δ DELTA SPECIES

140 HP

STAGE 2

Evolves from Grovyle

Illus. Shizurow

When Pokémon ex has been Knocked Out, your opponent takes 2 Prize cards.

Poké-BODY Extra Liquid

Each player's Pokémon-ex can't use any Poké-Powers and pays ★ more Energy to use its attacks. Each Pokémon can't be affected by more than 1 Extra Liquid Poké-Body.

Power Revenge 60+

Does 60 damage plus 10 more damage for each Prize card your opponent has taken.

weakness

resistance -30

retreat cost

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Shiftry ex

140 HP

STAGE 2

Evolves from Nuzleaf

Illus. Ryo Ueda

When Pokémon ex has been **Knocked Out**, your opponent takes **2 Prize cards**.

Poké-BODY Dark Eyes

After your opponent's Pokémon uses a Poké-Power, put 2 damage counters on that Pokémon.

Target Attack

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon. If that Pokémon already has any damage counters on it, this attack does 50 damage instead. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Blade Arms 70

weakness

resistance -30

retreat cost

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Swampert ex

150 HP

STAGE 2

Evolves from Marshtomp

Illus. Ryo Ueda

When Pokémon-ex has been **Knocked Out**, your opponent takes **2 Prize cards**.

Poké-Power Energy Recycle

Once during your turn *(before your attack)*, you may search your discard pile for 3 Energy cards and attach them to your Pokémon in any way you like. If you do, your turn ends. This power can't be used if Swampert ex is affected by a Special Condition.

Ultra Pump 60+

You may discard 2 cards from your hand. If you do, this attack does 60 damage plus 20 more damage and does 20 damage to 1 of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness

resistance

retreat cost

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Alakazam ☆

80 HP

BASIC

Illus. Masakazu Fukuda

You can't have more than 1 Pokémon☆ in your deck.

Psychic Select

Put any 1 card from your discard pile into your hand.

Skill Copy

Discard a Basic Pokémon or Evolution card from your hand. Choose 1 of that card's attacks. Skill Copy copies that attack. This attack does nothing if Alakazam ☆ doesn't have the Energy necessary to use that attack. (You must still do anything else required for that attack.) Alakazam ☆ performs that attack.

Weakness

Resistance

Retreat Cost

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